

## PLANNING YOUR CLASS

Check out [this section](#) of our Teacher Handbook for tips on how to outline your video lessons.  
<https://www.skillshare.com/teach/handbook/getting-started-on-class-planning/215105638>

Select **Share** (blue button on the top right-hand corner) → **Advanced** → **On - Anyone with the Link Can View**. Share that link in the Project Gallery of the [Skillshare Teaching Class](#), or email a link or attachment to our Community team at [teach@skillshare.com](mailto:teach@skillshare.com) for feedback.

**TIP: The most popular classes on Skillshare include 20-60 minutes of total video content, broken down into a series of short 2-5 minute videos.**

**Melissa T. – March 28, 2018 – Creating Animated SVG Images for use in VideoScribe**

## VIDEO LESSON OUTLINE

### **Class Title:**

Creating animated SVGs for use in VideoScribe

### **Class Description:**

In this class, you will learn how to create your own vector SVG images or to use purchased vector images for use in VideoScribe or other whiteboard animation software. I will show you how to determine if a vector will draw correctly, how to add color to the vector, how to determine what elements will display first and last, how to speed up or slow down the drawing, and finally how to easily import a series of vectors into VideoScribe.

### ***Write a brief overview of your class.***

*Your class description should cover:*

- *What the class is about and a few of the skills students will learn*
- *What students will create in their class project*
- *Who the class is geared toward or if any prior knowledge or experience is required*

• This class will teach you how to use an existing vector image and to use a vector image that you create from scratch, and set it up for use as an animated SVG in VideoScribe. You will learn which tools work best for creating the drawing; how to add color to the drawing; different methods of having the color and animation appear on the screen; how to determine which elements of the animation will display first to last; how to easily import a series of images into Videoscribe; and other tips and tricks I have learned along the way.

• In their class project, students will create 2 animated SVG images that can be drawn onscreen in VideoScribe. One will be a purchased (or free download) vector and one will be drawn from scratch. They will then create a short scribe using those images.

• This class is geared towards people who have some familiarity with using VideoScribe or other whiteboard animation software, and who have some knowledge of how Adobe Illustrator works.

<b>Video Lesson Title</b>	<b>Video Format</b>	<b>Video Length</b>	<b>Talking Points &amp; Key Concepts</b>
<i>Give each video lesson a clear, concise title.</i>	<i>Classes generally use a combination of video formats: Talking Head, Physical Demo, Screencast and Slides.</i>	<i>Video lessons are 2-5 minutes, on average.</i>	<i>Skillshare classes are typically 20-60 minutes in total length. Break your class into short and digestible video lessons by sticking to one major concept per lesson.</i>
<i>Intro</i>	Talking Head	2 min	An intro into who I am, the software we'll be using, and what level of user this class is geared towards
Finding images to use	Screencast and physical demo	5-10 min	Walking users thru istockphoto or other free vector sites to find images to use; how to determine which online vectors will work well with animation.
Creating images to use	Screencast	10 min	Showing users how to create a simple vector image from scratch using Adobe Illustrator; the image will be created by tracing over an existing photo.
Setting up vector images for animation	Screencast	5-10 min	Showing users the ins and outs of using layers, the pen tool, and 'scribble' effects to make their image animate in VectorScribe. Also discussed will be: how to adjust the drawing time of certain lines based on points on that line; how your drawing order will be used within VectorScribe; Showing examples of how the illustration works when imported into VideoScribe; How to animate text to work in Videoscribe;
Importing vector animations into VideoScribe	Screencast	5-7 min	Step-by-step instructions on how to easily import your vectors from Illustrator into VectorScribe; how to import multiple images at one; info about the VectorScribe library and what you can and can't do with it; how to replace an image within VideoScribe to maintain your original settings; Timing of your image to adjust for animation, pause, and transition.
The end and wrapping up	Screencast and talking head	5 min	Review of what was learned; discussion of class project

## CLASS PROJECT

All Skillshare classes include a class project that prompts students to put their new skills to action. Come up with a fun exercise or assignment that students can easily complete. Learning more about crafting a class project [here](#).

### **Project Description**

*Provide an quick overview of the assignment. Feel free to list out steps, tips, additional resources, or anything else that will help students successfully do the project and upload their work to your class's Project Gallery.*

Students will be asked to create 2 animated SVG images. One will be from scratch, either free-hand drawn or a vector created from tracing an image. The other will be a downloaded vector that they modify. Once completed, they will import both images into VideoScribe, adjust the timing as needed, and create a quick little scribe of what they created.

### **Examples of Classes We Love:**

Jenn Coyle's [Paper to Digital: Watercolor Brush Lettering](#).

Christine Flemming's [Art School Boot Camp: Harnessing Color](#)

Allison Esposito's [Writing Better Copy for Your Startup](#)